

moose materials

Kits



- *Moose Kits* provide teachers with a variety of activities and games to help their students develop their word attack skills. Through additional practice, students will be able to solidify and apply their knowledge of sound symbol relationships. These engaging activities and games foster student interest and investment.
- As students practice their growing knowledge of sound-symbol relationships, vocabulary can be developed simultaneously through colorful illustrations of decodable words. Reading vocabulary words in phrases and sentences, reinforces the meanings and helps to build fluency.
- The flexibility of *Moose Kits* allows them to be used with a variety of evidenced based reading programs.
- The activities in the *Moose Kits* can be used both during small group instruction and at centers in the regular classroom. They provide opportunities for the critical practice needed for struggling to reach mastery.



Description of Activities

Crazy Moose

Activities: Each game includes label cards, which allow students to read and sort the words in the deck prior to playing the game.

Game: Students read and play cards with words which match either the sound-symbol relationships or the number on the overturned card. Similar to Crazy Eights.

I Have. Do You Have:

Activities: Before playing the game, students read and sort words on cards according to vowel sound or syllable type and find matching pairs (pit/pet, pin/pine). Additionally, they can write words in columns under the corresponding vowel.

Game: Students make sound substitutions when requesting a card. For example students might say, "I have pet. Do you have pit?" or "I have cape, Do you have cap?" (Similar to Go Fish)

Puzzles

Students blend syllables to form multi-syllable words. After creating words, students can write down the words. In addition students can create nonsense words for additional practice of decoding skills. Puzzle parts can also be sorted by syllable type.

Moose!!!

Students apply their word attack skills when reading 1, 2, and 3 syllable nonsense words. Moose cards are interspersed to create a game that delights children as they practice their word attack skills.

Match It: Vocabulary

Students increase their vocabulary while developing word attack skills. Colorful illustrations depict vocabulary words which follow specific sound-symbol relationships. The meanings of words can be introduced and discussed. Matching activities allow students to practice both their word attack and vocabulary skills.

Bingo

Students locate words on Bingo cards, often in response to a language clue read by the teacher. This involves determining synonyms and antonyms, as well as the past tense form of irregular verbs and nouns. In addition, many clues model a structure for defining nouns, by starting with the category and proceeding to the function or description of the word.

Phrase & Sentence Games

Students read words in the context of phrases and sentences. Repeated readings of can be used to build phrasing and develop intonation. Each game includes a game board which allows students to roll a die and move along a path as they read phrases and sentences Words from the Match It: Vocabulary activities are embedded in the phrases and sentences for additional exposure to meanings.



Short Vowel Kit



PHONICS

Short Vowel Posters

Short Vowel Hop Board Game (Discrimination of all short vowel sounds)

Crazy Moose: CVC Deck

Crazy Moose: Digraphs, and qu, ck, ff-ll-ss

Moose Snatch: Nonsense Words with 3 sounds

Puzzles: (4 Sets of Puzzles printed on red card stock)

I Have. Do You Have? - Short Vowel Set: (Discrimination of e/i & o/u)

VOCABULARY

Match It: Vocabulary: (6 Decks of pictures and words - short a, e, i, o, u, and 2 syllable words)

Bingo: 4 Games with 3 boards each, printed on red card stock.

FLUENCY

Phrase & Sentence Game: *The Cub Went Over the Mountain*

Two handmade wooden card holders hold cards for students while playing games.

Materials and Games come in a plastic box for easy storage.



PHONICS

- Crazy Moose: CCVC/CVCC Deck
- Crazy Moose: CCVCC Deck
- Moose Snatch: Blends (Nonsense Words)
- Puzzles (4 Sets of Puzzles printed on red card stock to be cut by teacher)

VOCABULARY

- Match It: Vocabulary (6 Decks of pictures and words - short a, e, i, o, u, compound words)
- Bingo: 5 Games with 3 boards each, printed on red card stock)

FLUENCY

- Phrase & Sentence Game: *Moose Tracks*

*Two handmade wooden card holders hold cards for students while playing games.
All activities and games come in a plastic box for easy storage.*

Silent "e" Kit



PHONICS

- Crazy Moose: Silent "e"
- Crazy Moose Silent "e" 2 Syllable Deck
- I Have. Do You Have? Closed / Silent "e"
- Moose Snatch: Closed & Silent "e" 1 Syllable (nonsense words)
- Moose Snatch: Closed & Silent "e" Multi-syllable (nonsense words)
- Puzzles (5 Sets of Puzzles printed on yellow card stock)

VOCABULARY

- Match It: Vocabulary (5 Decks of pictures and words - a-e, i-e, o-e, u-e, 2 syllable words)
- Bingo (3 Games with 3 boards each, printed on yellow card stock)

FLUENCY

- Phrase & Sentence Games: Snakes Around the Lake

*Two handmade wooden card holders hold cards for students while playing games.
All activities and games come in a plastic box for easy storage.*



R-Controlled Kit



PHONICS

- Crazy Moose: R-Controlled
- Crazy Moose: R-Controlled 2 Syllable Deck
- Moose Snatch: R-Controlled (nonsense words)
- Moose Snatch: Closed & Silent "e" Multi-syllable (nonsense words)
- Puzzles (4 Sets of Puzzles printed on orange card stock)

VOCABULARY

- Match It: Vocabulary (5 Decks of pictures and words: ar, or, er, ir, ur)
- Bingo (2 Games with 3 boards each printed on orange card stock)

FLUENCY

- Phrase & Sentence Games: Sports Cars

*Two handmade wooden card holders hold cards for students while playing games.
All activities and games come in a plastic box for easy storage.*